

# Testing, Debugging, Logging

John ZuHone (GSFC, Code 662)  
(with slides shamelessly stolen from the UC-Berkeley Boot Camp;  
credits to Paul Ivanov, Dan Starr, Stéfan van der Walt)

file: test\_simple.py

## Testing: nose

- Ensures functionality of components
- Test-driven development
- Easier code refactoring

## Debugging: pdb

- Examine variables prior to Traceback errors
- Step through code near suspect code

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# Errors and Exceptions

- **Syntax Errors:**

- Caught by Python parser, prior to execution
- arrow marks the last parsed command / syntax, which gave an error

```
>>> while True print 'Hello world'
```

- **Exceptions:**

- Caught during runtime

```
>>> (1/0)
Traceback (most recent call last):
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Utilities to render Python Traceback objects

Allows a program to:

- Catch an exception within a try/except
- print the traceback, and continue on

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file: tryexcept0.py

```
import traceback
def example0():
    try:
        raise SyntaxError, "example"
    except: traceback.print_exc()
        print "...still running..."
```

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Allows a program to:

- Catch an exception within a try/except
- print the traceback, and continue on

file: tryexcept0.py

```
import traceback
def example0():
    try:
        raise SyntaxError, "example"
    except:
        traceback.print_exc()
        print "...still running..."

>>> import tryexcept1
>>> tryexcept1.example1()
Traceback (most recent call last):
  File "tryexcept1.py", line 5, in example1
    raise SyntaxError, "example"
SyntaxError: example
...still running...
```

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```
import traceback
def example1():
    try:
        raise SyntaxError, "example"
    except:
        stack_list = traceback.extract_stack()
        for (filename, linenum, functionname, text) in stack_list:
            print "%s:%d %s()" % (filename, linenum, functionname)
    print "...still running..."
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    print "...still running..."
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```
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>>> tryexcept1.example2()
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>>> import tryexcept1
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/usr/bin/ipython:27 <module>()
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<ipython console>:1 <module>()
tryexcept1.py:16 example2()
...still running...
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# Logging

Logging is useful when:

- Non-fatal errors need to be recorded
  - (e.g.:Tracebacks caught with try/except statements)
- Varying error/warning severity levels are needed
- High volumes of diagnostic output is generated
- Want to record errors separate from standard I/O print statements



file: `logging1.py`

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file: loggin1.py

```
import logging
LOG_FILENAME = 'loggin1.log'
logging.basicConfig(filename=LOG_FILENAME, level=logging.WARNING)
def make_logs():
    logging.debug('This is a debug message')
    logging.warning('This is a warning message')
    logging.error('This is an error message')
```

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<u>Log Levels</u>
<b>NOTSET = 0</b>
<b>DEBUG = 10</b>
<b>INFO = 20</b>
<b>WARN = 30</b>
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<b>CRITICAL = 50</b>
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```

```
>>> import loggin1
>>> loggin1.make_logs()
```

```
BootCamp> cat loggin1.log
WARNING:root:This is a warning message
ERROR:root:This is an error message
```

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# Logging

Using time-stamps and formatting:

file: loggin2.py



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```
import logging
logger = logging.getLogger("some_identifier")
logger.setLevel(logging.INFO)
ch = logging.StreamHandler()
ch.stream = open("loggin2.log", 'w')
formatter = logging.Formatter("%(asctime)s - %(name)s - %(levelname)s - %(message)s")
ch.setFormatter(formatter)
logger.addHandler(ch)

def make_logs():
    logger.info("This is an info message")
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def make_logs():
    logger.info("This is an info message")
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    logger.warning("This is a warning message")
    logger.error("This is an error message")
```

```
>>> import loggin2
>>> loggin2.make_logs()
```

```
BootCamp> cat loggin2.log
2010-08-23 23:01:14,397 - some_identifier - INFO - This is an info message
2010-08-23 23:01:14,398 - some_identifier - WARNING - This is a warning message
2010-08-23 23:01:14,398 - some_identifier - ERROR - This is an error message
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# Assert

- Use assert for error catching statements
- assert statements can be disabled with optimize flags: or system environment variable:
  - `python -O my_script.py`
  - `export PYTHONOPTIMIZE=True`

file: `my_assertions.py`

- More descriptive *assert* error:

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file: my\_assertions.py

```
def do_string_stuff(val):  
    assert type(val) == type("")  
    print ">" + val + "< length:", len(val)
```

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```
>>> import my_assertions  
>>> my_assertions.do_string_stuff('cats')
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Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
  File "my_assertions.py", line 2, in do_string_stuff
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  File "<stdin>", line 1, in <module>  
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    assert type(val) == type("")  
AssertionError
```

- More descriptive *assert* error:

# Assert

- Use assert for error catching statements
- assert statements can be disabled with optimize flags: or system environment variable:
  - python -O my\_script.py
  - export PYTHONOPTIMIZE=True

file: my\_assertions.py

```
def do_string_stuff(val):  
    assert type(val) == type("")  
    print ">" + val + "< length:", len(val)
```

```
>>> import my_assertions  
>>> my_assertions.do_string_stuff('cats')  
>>> my_assertions.do_string_stuff(3.14)  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
  File "my_assertions.py", line 2, in do_string_stuff  
    assert type(val) == type("")  
AssertionError
```

- More descriptive *assert* error:

```
def do_string_stuff_better(val):  
    val_type = type(val)  
    assert val_type == type(""), "Given a %s" % (str(val_type))
```

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- Use assert for error catching statements
- assert statements can be disabled with optimize flags: or system environment variable:
  - python -O my\_script.py
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  File "<stdin>", line 1, in <module>  
  File "my_assertions.py", line 2, in do_string_stuff  
    assert type(val) == type("")  
AssertionError
```

- More descriptive *assert* error:

```
def do_string_stuff_better(val):  
    val_type = type(val)  
    assert val_type == type(""), "Given a %s" % (str(val_type))  
>>> my_assertions.do_string_stuff_better(3.14159)
```

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file: my\_assertions.py

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def do_string_stuff(val):  
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    print ">" + val + "< length:", len(val)
```

```
>>> import my_assertions  
>>> my_assertions.do_string_stuff('cats')  
>>> my_assertions.do_string_stuff(3.14)  
Traceback (most recent call last):  
  File "<stdin>", line 1, in <module>  
  File "my_assertions.py", line 2, in do_string_stuff  
    assert type(val) == type("")  
AssertionError
```

- More descriptive *assert* error:

```
def do_string_stuff_better(val):  
    val_type = type(val)  
    assert val_type == type(""), "Given a %s" % (str(val_type))  
  
>>> my_assertions.do_string_stuff_better(3.14159)  
...  
AssertionError: Given a <type 'float'>
```

# Assert

- Use assert for error catching statements
- assert statements can be disabled with optimize flags: or system environment variable:
  - python -O my\_script.py
  - export PYTHONOPTIMIZE=True

file: my\_assertions.py

```
def do_string_stuff(val):
    assert type(val) == type("")
    print ">" + val + "< length:", len(val)
```

```
>>> import my_assertions
>>> my_assertions.do_string_stuff('cats')
>>> my_assertions.do_string_stuff(3.14)
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
  File "my_assertions.py", line 2, in do_string_stuff
    assert type(val) == type("")
AssertionError
```

- More descriptive *assert* error:

```
def do_string_stuff_better(val):
    val_type = type(val)
    assert val_type == type(""), "Given a %s" % (str(val_type))

>>> my_assertions.do_string_stuff_better(3.14159)
...
AssertionError: Given a <type 'float'>
```

# Python Testing Tools and Packages

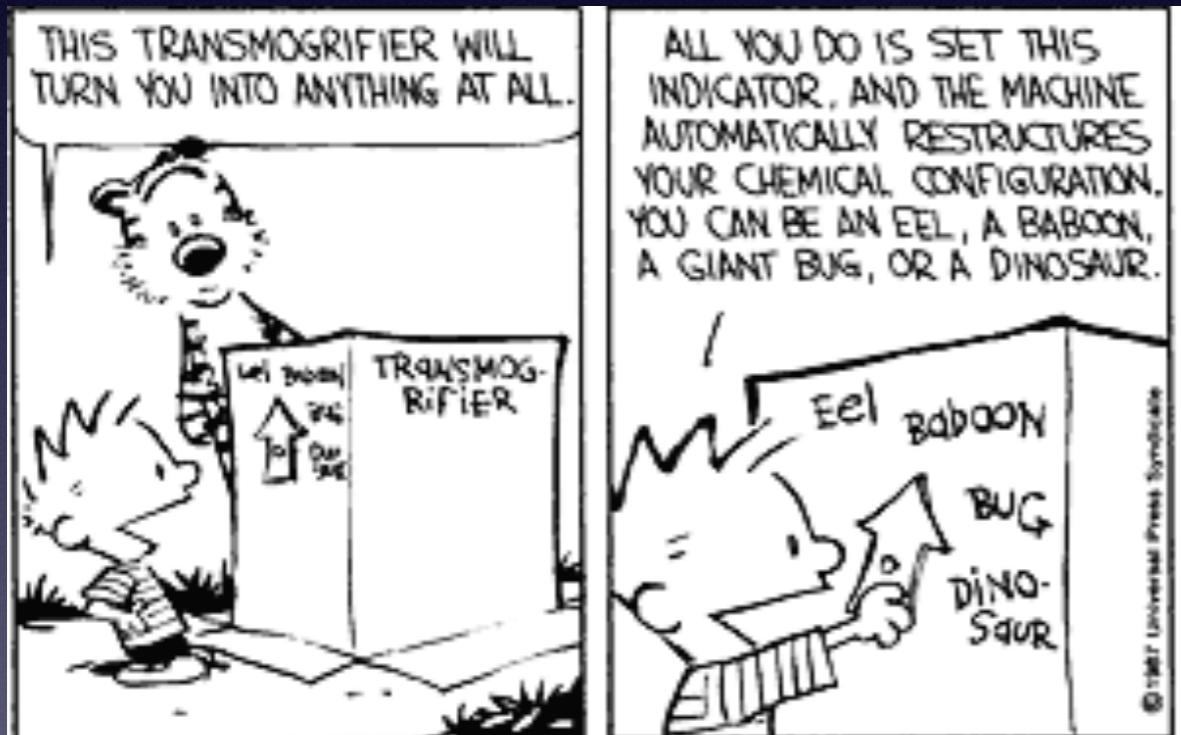
- A test discovery tool searches directories for modules and files which either:
  - have filenames which are identified for testing use
    - (generally by using a “Test” or “test” substring)
  - or files which contain classes and functions which match a substring identifier / regular expression.
- Unit testing software then uses these identified files and modules - and evaluates their testing functions and assert statements.
- Then a tool such as “nose” summarizes which tests passed or failed.

# Python Testing Tools and Packages

- Several tools and frameworks interface with other projects to provide additional diagnostic tools such as:
  - a debugger (pdb)
  - coverage: how much of the source code is used when executed.
- Several older testing tools are still used (often in other tools):
  - unittest, pyUnit
- Modern testing tools:
  - nose, py.test
- We will focus on the “nose” tool due to it’s breadth and popularity

# A simple “nose” testing example

file: nose\_example1.py



```
""" Nose Example 1
"""

class Transmogrifier:
    """ An important class
    """

    def transmogrify(self, person):
        """ Transmogrify someone
        """

        transmog = {'calvin': 'tiger',
                   'hobbes': 'chicken'}
        new_person = transmog[person]
        return new_person

def test_transmogrify():
    TM = Transmogrifier()
    for p in ['Calvin', 'Hobbes']:
        assert TM.transmogrify(p) != None
```

# “But I don’t have nose!”

- If using Anaconda Python:
  - `conda install nose`
- If using Enthought Canopy:
  - `enpkg nose`
  - (or use the Canopy package manager GUI)
- Otherwise, try:
  - `pip install nose`

# nosetests –all-modules

- Looks at all files (except executables)
- nose examines functions which are named with “test” or “Test”
- names matching REGEXP:  
((?:^|[\b\_\.\-]) [Tt]est)

Finds:

test\_transmogrify()  
Test\_transmogrify()  
Testtransmogrify()  
transmogrify\_Test()

Doesn't find:

transmogrifyTest()  
sometest()

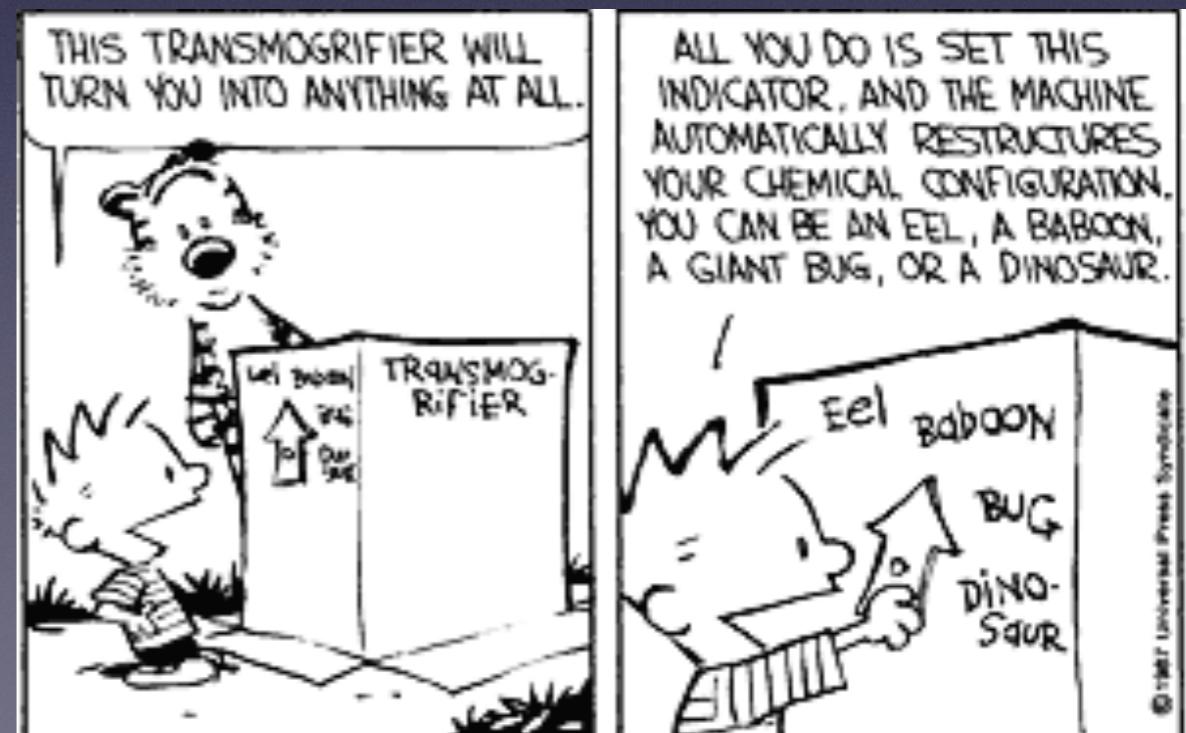
```
""" Nose Example 1
"""

class Transmogrifier:
    """ An important class
    """

    def transmogrify(self, person):
        """ Transmogrify someone
        """

        transmog = {'calvin': 'tiger',
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def test_transmogrify():
    TM = Transmogrifier()
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```



# nosetests

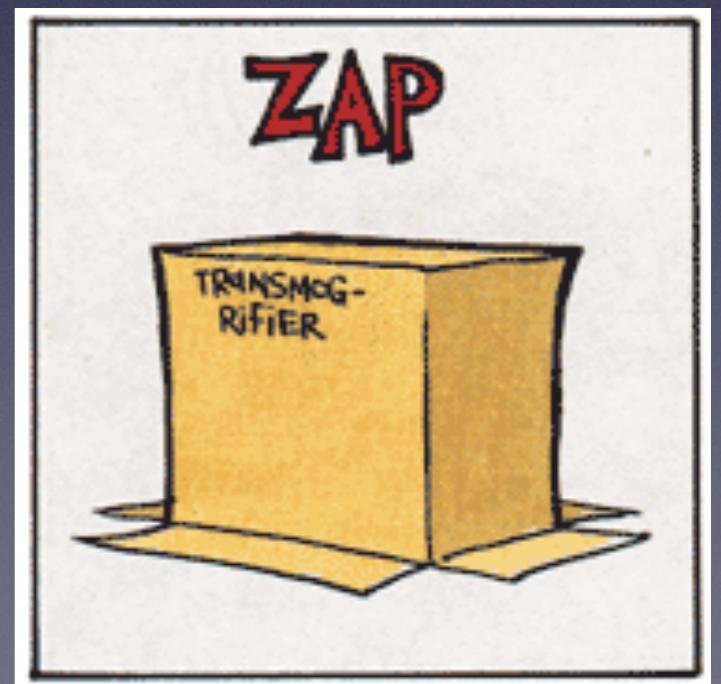
```
""" Nose Example 1

class Transmogrifier:
    """ An important class
    """

    def transmogrify(self, person):
        """ Transmogrify someone
        """

        transmog = {'calvin':'tiger',
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    TM = Transmogrifier()
    for p in ['Calvin', 'Hobbes']:
        assert TM.transmogrify(p) != None
```



# nosetests

```
[jzuhone@gs66-quark:example1] $ nosetests --all-modules
```

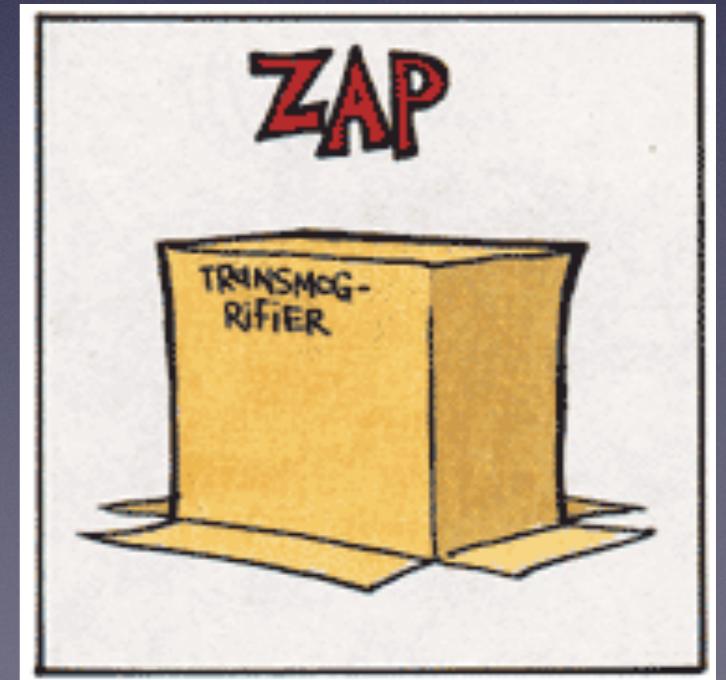
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    for p in ['Calvin', 'Hobbes']:
        assert TM.transmogrify(p) != None
```



# nosetests

```
[jzuhone@gs66-quark:example1] $
```

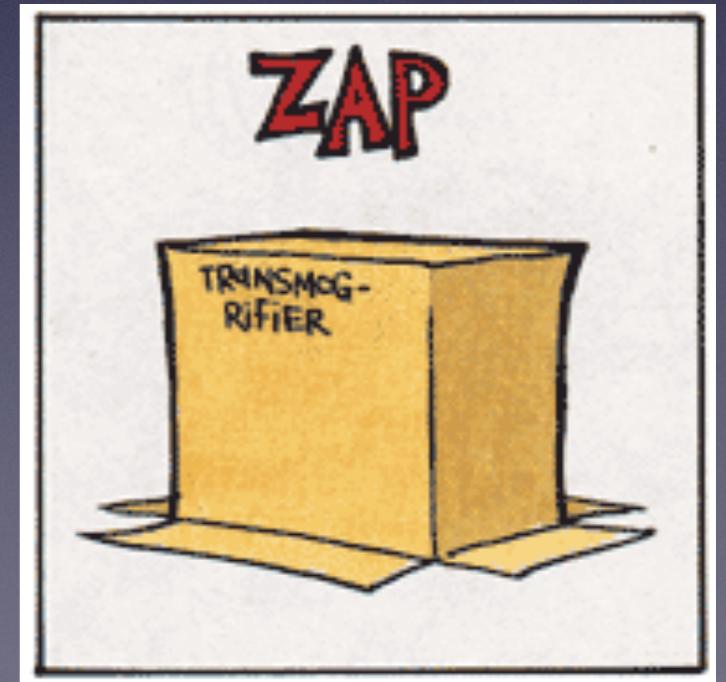
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# nosetests



```
""" Nose Example 1
"""

class Transmogrifier:
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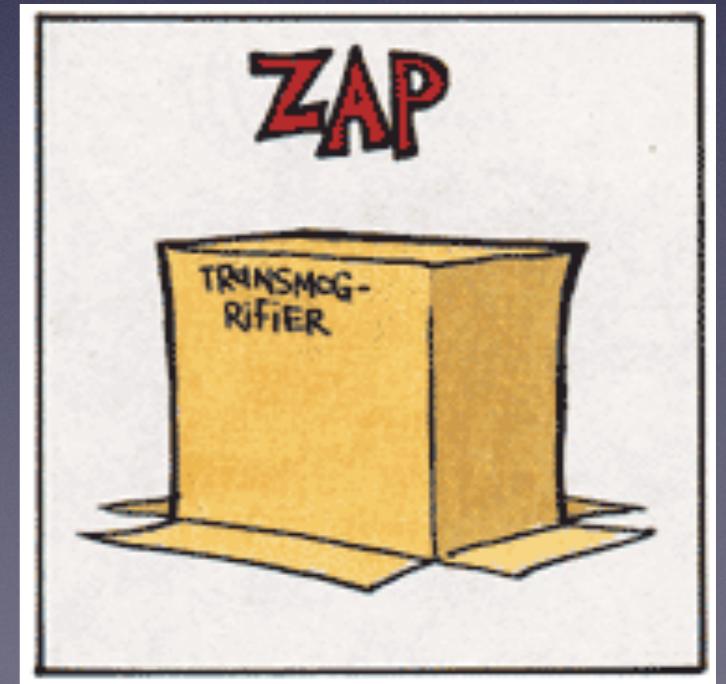
    def transmogrify(self, person):
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        assert TM.transmogrify(p) != None
```



[jzuhone@gs66-quark:example1] \$



# nosetests

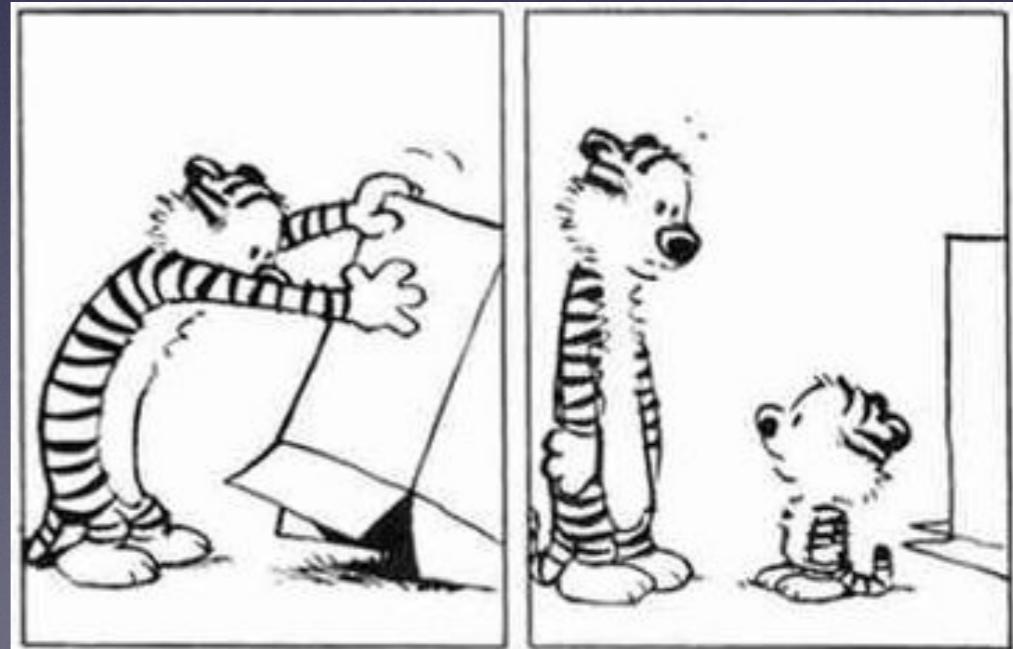
```
""" Nose Example 1
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    def transmogrify(self, person):
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# nosetests

Fixed! —

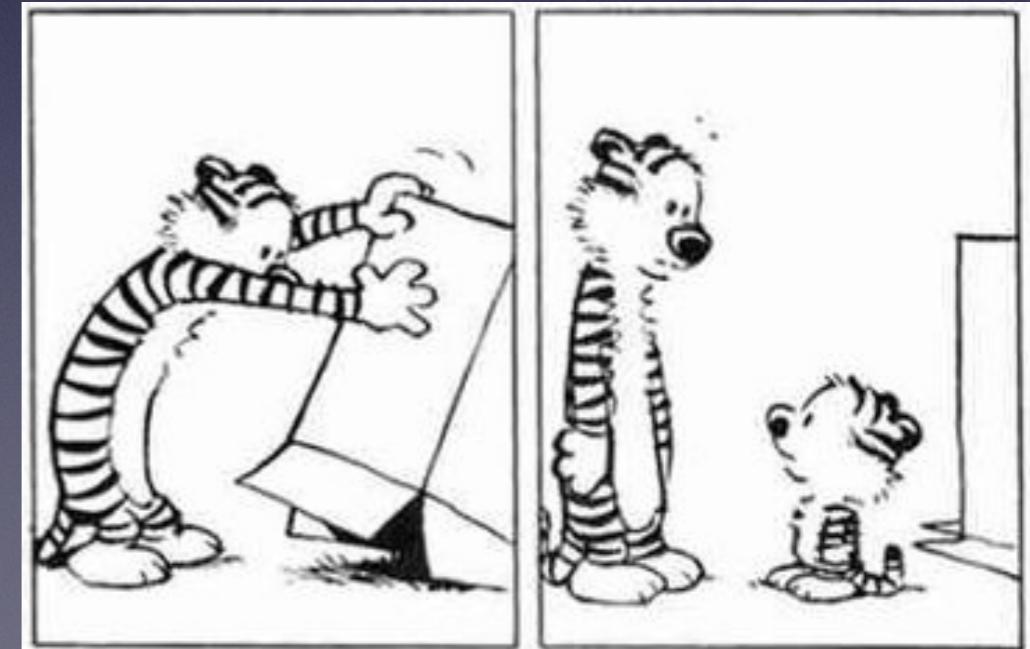
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# nosetests

Fixed! —

```
""" Nose Example 1
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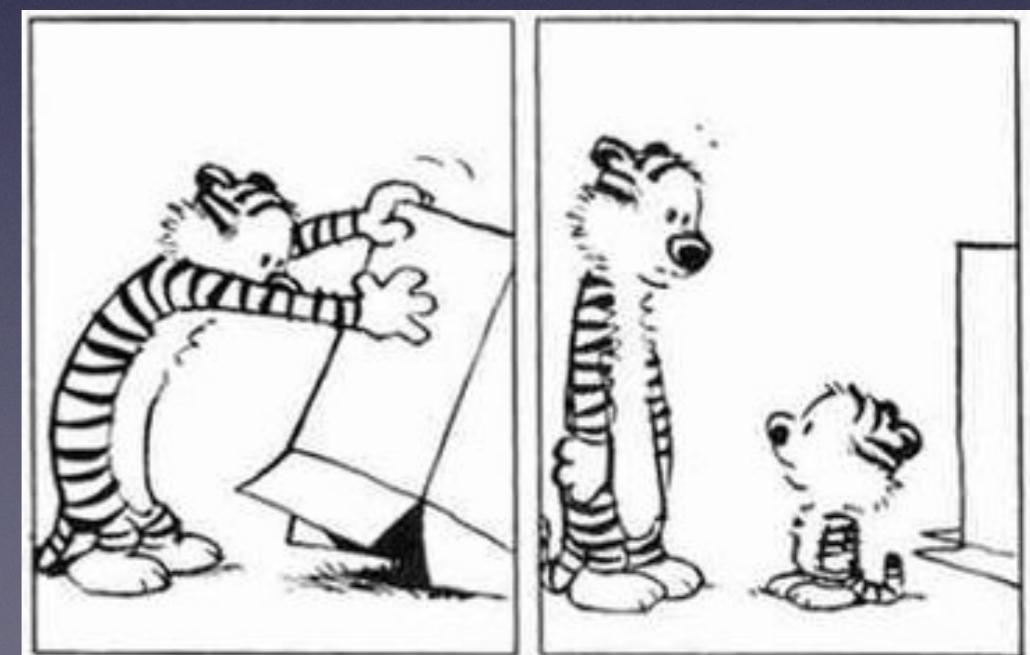
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```

```
[jzuhone@gs66-quark:example1] $ nosetests -all-modules
```



# nosetests

Fixed! —

```
""" Nose Example 1
"""

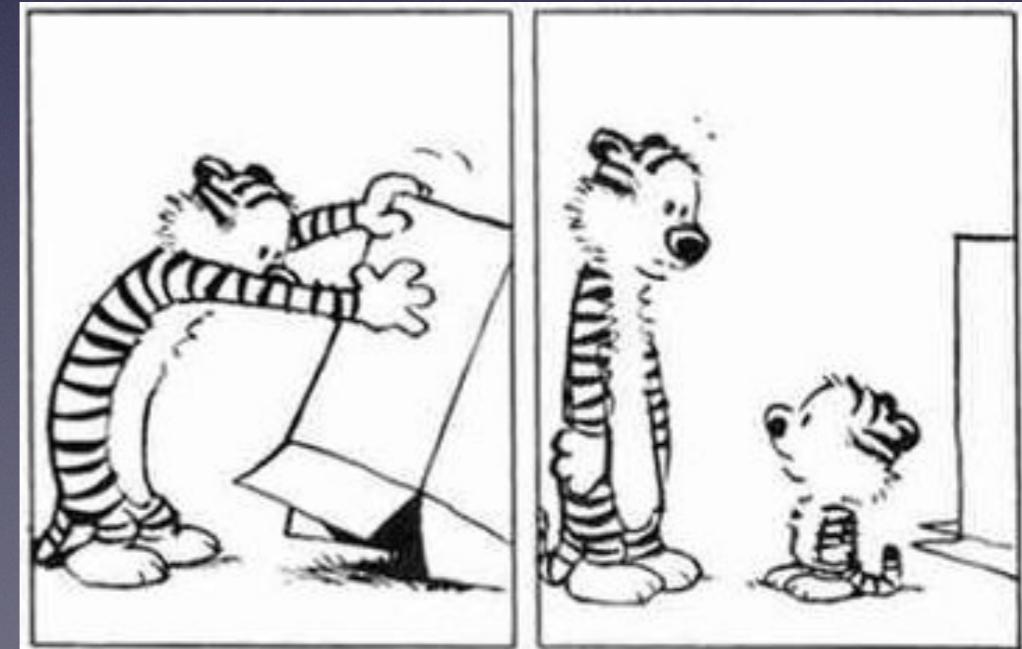
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```

```
[jzuhone@gs66-quark:example1] $
```



# doctests

The *doctest* module

- scans through all of the docstrings in a module
- executes any line starting with a >>>
- compares the actual output with the expected output contained in the docstring.

file: doctests\_example.py

# doctests

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- scans through all of the docstrings in a module
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```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b
```

file: doctests\_example.py

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file: doctests\_example.py

BootCamp> nosetests --with-doctest --doctest-tests

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file: doctests\_example.py

```
BootCamp> nosetests --with-doctest --doctest-tests
```

```
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```
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    """  
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```

file: doctests\_example.py

```
BootCamp> nosetests --with-doctest --doctest-tests
```

```
.
```

```
Ran 1 test in 0.012s
```

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    """  
    return a*b
```

file: doctests\_example.py

```
BootCamp> nosetests --with-doctest --doctest-tests
```

```
.
```

```
Ran 1 test in 0.012s  
OK
```

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    >>> multiply(-1, 1) -1  
    """  
    return a*b
```

file: doctests\_example.py

```
BootCamp> nosetests --with-doctest --doctest-tests
```

```
.
```

```
Ran 1 test in 0.012s
```

```
OK
```

```
BootCamp>
```

# doctests

file: doctests\_example.py

# doctests

file: doctests\_example.py

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def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

# doctests

file: doctests\_example.py

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def multiply(a, b):  
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    """  
    return a*b + 1
```

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

```
[jzuhone@gs66-quark:12_Testing] $ nosetests --with-doctest --doctest-tests
```

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

F..

# doctests

file: doctests\_example.py

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def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
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    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

FAIL: Doctest: doctests\_example.multiply

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
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    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

Traceback (most recent call last):

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

File "/Users/jzuhone/anaconda/lib/python2.7/doctest.py", line 2226, in runTest

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

```
raise self.failureException(self.format_failure(new.getvalue()))
```

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

AssertionError: Failed doctest test for doctests\_example.multiply

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

```
File "/Users/jzuhone/Source/python-bootcamp/DataFiles_and_Notebooks/12_Testing/  
doctests_example.py", line 1, in multiply
```

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

```
File "/Users/jzuhone/Source/python-bootcamp/DataFiles_and_Notebooks/12_Testing/  
doctests_example.py", line 1, in multiply
```

# doctests

file: doctests\_example.py

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def multiply(a, b):  
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# doctests

file: doctests\_example.py

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    >>> multiply(-1, 1) -1  
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    return a*b + 1
```

```
File "/Users/jzuhone/Source/python-bootcamp/DataFiles_and_Notebooks/12_Testing/  
doctests_example.py", line 7, in doctests_example.multiply
```

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

Failed example:

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

```
multiply(-1, 1)
```

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

Expected:

# doctests

file: doctests\_example.py

```
def multiply(a, b):  
    """  
    'multiply' multiplies two numbers  
    and returns the result.  
    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

# doctests

file: doctests\_example.py

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    >>> multiply(0.5, 1.5) 0.75  
    >>> multiply(-1, 1) -1  
    """  
    return a*b + 1
```

Got:

# doctests

file: doctests\_example.py

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Ran 3 tests in 0.009s

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FAILED (failures=1)

# doctests

file: doctests\_example.py

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# doctests

Here we combine doctests and the nosetests from the previous example

```
""" Nose Example 1

class Transmogrifier:
    """ An important class
    >>> 3 * 3
    9
    """
    def transmogrify(self, person):
        """ Transmogrify someone
        >>> 4 * 4
        16
        """
        transmog = {'calvin':'tiger',
                    'hobbes':'chicken'}
        new_person = transmog[person.lower()]
        return new_person

def test_transmogrify():
    TM = Transmogrifier()
    for p in ['Calvin', 'Hobbes']:
        assert TM.transmogrify(p) != None

def main():
    TM = Transmogrifier()
    for p in ['calvin', 'Hobbes']:
        print p, '-> ZAP! ->', TM.transmogrify(p)
```

file: nose\_example1.py

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file: nose\_example1.py

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BootCamp> nosetests nose_example1.py --with-doctest --doctest-tests -vv
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nose_example1.test_transmogrify ... ok
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Ran 3 tests in 0.011s
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OK
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```
OK
```

```
BootCamp>
```

# Test-Driven Development

using *nose* testing  
framework

Toy Problem: Animals

- 1) start with some requirements
- 2) make tests for these requirements
- 3) code the class / methods
- 4) test again
- 5) ...iterate steps 1-4...

file: animals\_0.py

Requirements:

```
Animal('owl').move == 'fly'  
Animal('cat').move == 'walk'  
Animal('fish').move == 'swim'  
Animal('owl').speak == 'hoot'  
Animal('cat').speak == 'meow'  
Animal('fish').speak == ''  
# etc.
```

# Test-Driven Development

using *nose* testing  
framework

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def test_moves():  
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file: animals\_0.py

# Test-Driven Development

using *nose* testing  
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```

file: animals\_0.py

```
BootCamp> nosetests animals_0.py
```

# Test-Driven Development

using *nose* testing  
framework

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file: animals\_0.py

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BootCamp> nosetests animals_0.py
```

```
EE =====
```

# Test-Driven Development

using *nose* testing  
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file: animals\_0.py

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BootCamp> nosetests animals_0.py  
EE =====  
ERROR: animals_0.test_moves  
...
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using *nose* testing  
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file: animals\_0.py

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BootCamp> nosetests animals_0.py  
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ERROR: animals_0.test_moves  
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NameError: global name 'Animal' is not defined
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file: animals\_0.py

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using *nose* testing  
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# Test-Driven Development

using *nose* testing  
framework

## Toy Problem: Animals

- 1) start with some requirements
- 2) make tests for these requirements
- 3) code the class / methods
- 4) test again
- 5) ...iterate steps 1-4...

### Requirements:

```
Animal('owl').move == 'fly'  
Animal('cat').move == 'walk'  
Animal('fish').move == 'swim'  
Animal('owl').speak == 'hoot'  
Animal('cat').speak == 'meow'  
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```

```
def test_moves():  
    assert Animal('owl').move() == 'fly'  
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    assert Animal('owl').speak() == 'hoot'  
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```

file: animals\_0.py

```
BootCamp> nosetests animals_0.py  
EE =====  
ERROR: animals_0.test_moves  
...  
    assert Animal('owl').move() == 'fly'  
NameError: global name 'Animal' is not defined  
=====  
ERROR: animals_0.test_speaks  
...  
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```

# Test-Driven Development

using *nose* testing framework

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file: animals\_0.py

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file: animals\_0.py

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...  
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-----
```

# Test-Driven Development

using *nose* testing framework

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file: animals\_0.py

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BootCamp> nosetests animals_0.py  
EE =====  
ERROR: animals_0.test_moves  
...  
    assert Animal('owl').move() == 'fly'  
NameError: global name 'Animal' is not defined  
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ERROR: animals_0.test_speaks  
...  
    assert Animal('owl').speak() == 'hoot'  
NameError: global name 'Animal' is not defined  
-----  
Ran 2 tests in 0.006s
```

# Test-Driven Development

using *nose* testing  
framework

## Toy Problem: Animals

- 1) start with some requirements
- 2) make tests for these requirements
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### Requirements:

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Animal('owl').move == 'fly'  
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```

file: animals\_0.py

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BootCamp> nosetests animals_0.py  
EE =====  
ERROR: animals_0.test_moves  
...  
    assert Animal('owl').move() == 'fly'  
NameError: global name 'Animal' is not defined  
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ERROR: animals_0.test_speaks  
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    assert Animal('owl').speak() == 'hoot'  
NameError: global name 'Animal' is not defined  
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Ran 2 tests in 0.006s
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# Test-Driven Development

using *nose* testing framework

## Toy Problem: Animals

- 1) start with some requirements
- 2) make tests for these requirements
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- 5) ...iterate steps 1-4...

### Requirements:

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Animal('owl').move == 'fly'  
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    assert Animal('owl').speak() == 'hoot'  
    assert Animal('cat').speak() == 'meow'  
    assert Animal('fish').speak() == ''
```

file: animals\_0.py

```
BootCamp> nosetests animals_0.py  
EE =====  
ERROR: animals_0.test_moves  
...  
    assert Animal('owl').move() == 'fly'  
NameError: global name 'Animal' is not defined  
=====  
ERROR: animals_0.test_speaks  
...  
    assert Animal('owl').speak() == 'hoot'  
NameError: global name 'Animal' is not defined  
-----  
Ran 2 tests in 0.006s  
FAILED (errors=2)
```

# Test-Driven Development

- We've added an Animal class which meets our requirements
- Run nosetests

file: animals\_1.py

# Test-Driven Development

- We've added an Animal class which meets our requirements
- Run nosetests

```
class Animal:  
    """ This is an animal.  
    """  
  
    animal_defs = { 'owl':{ 'move':'fly',  
                           'speak':'hoot' },  
                  'cat':{ 'move':'walk',  
                           'speak':'meow' },  
                  'fish':{ 'move':'swim',  
                           'speak':'' } }  
  
    def __init__(self, name):  
        self.name = name  
  
    def move(self):  
        return self.animal_defs[self.name] ['move']  
  
    def speak(self):  
        return self.animal_defs[self.name] ['speak']
```

file: animals\_1.py

# Test-Driven Development

- We've added an Animal class which meets our requirements
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```
class Animal:  
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    animal_defs = { 'owl':{ 'move':'fly',  
                           'speak':'hoot' },  
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    def __init__(self, name):  
        self.name = name  
  
    def move(self):  
        return self.animal_defs[self.name] ['move']  
  
    def speak(self):  
        return self.animal_defs[self.name] ['speak']
```

file: animals\_1.py

```
BootCamp> nosetests -vv animals_1.py
```

# Test-Driven Development

- We've added an Animal class which meets our requirements
- Run nosetests

```
class Animal:  
    """ This is an animal.  
    """  
  
    animal_defs = { 'owl':{ 'move':'fly',  
                           'speak':'hoot' },  
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    def speak(self):  
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```

file: animals\_1.py

```
BootCamp> nosetests -vv animals_1.py
```

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- We've added an Animal class which meets our requirements
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```
class Animal:  
    """ This is an animal.  
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    animal_defs = { 'owl':{ 'move':'fly',  
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        return self.animal_defs[self.name] ['move']  
  
    def speak(self):  
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```

file: animals\_1.py

```
BootCamp> nosetests -vv animals_1.py  
  
animals_1.test_moves ... ok
```

# Test-Driven Development

- We've added an Animal class which meets our requirements
- Run nosetests

```
class Animal:  
    """ This is an animal.  
    """  
  
    animal_defs = { 'owl':{ 'move':'fly',  
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```

file: animals\_1.py

```
BootCamp> nosetests -vv animals_1.py  
  
animals_1.test_moves ... ok  
animals_1.test_speaks ... ok
```

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```

file: animals\_1.py

```
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```
animals_1.test_moves ... ok  
animals_1.test_speaks ... ok  
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```
animals_1.test_moves ... ok  
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    def speak(self):  
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```

file: animals\_1.py

```
BootCamp> nosetests -vv animals_1.py  
  
animals_1.test_moves ... ok  
animals_1.test_speaks ... ok  
-----  
  
Ran 2 tests in 0.003s
```

# Test-Driven Development

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    def speak(self):  
        return self.animal_defs[self.name] ['speak']
```

file: animals\_1.py

```
BootCamp> nosetests -vv animals_1.py  
  
animals_1.test_moves ... ok  
animals_1.test_speaks ... ok  
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```

file: animals\_1.py

```
BootCamp> nosetests -vv animals_1.py  
  
animals_1.test_moves ... ok  
animals_1.test_speaks ... ok  
-----  
  
Ran 2 tests in 0.003s  
  
OK
```

# Test-Driven Development

## Additional requirements:

- Want an Animal method which takes a list of times (hours between 0 and 24) and returns a list of what the animal is (randomly) doing.
- Beyond hours 0 to 24:  
move() == ""
- Also an owl's move()='sleep' during daytime

file: animals\_2.py

# Test-Driven Development

## Additional requirements:

- Want an Animal method which takes a list of times (hours between 0 and 24) and returns a list of what the animal is (randomly) doing.
- Beyond hours 0 to 24:  
move() == “”
- Also an owl’s move()=’sleep’ during daytime

```
from random import random
.....
def test_dothings_list():
    times = []
    for i in xrange(5):
        times.append(random() * 24.)
    for a in ['owl', 'cat', 'fish']:
        assert len(Animal(a).dothings(times)) == len(times)

def test_dothings_with_beyond_times():
    for a in ['owl', 'cat', 'fish']:
        assert Animal(a).dothings([-1]) == ['']
        assert Animal(a).dothings([25]) == ['']

def test_nocturnal_sleep():
    night_hours = [0.1, 3.3, 23.9]
    noct_behaves = Animal('owl').dothings(night_hours)
    for behave in noct_behaves:
        assert behave != 'sleep'
```

file: animals\_2.py

# Test-Driven Development

## Additional requirements:

- Want an Animal method which takes a list of times (hours between 0 and 24) and returns a list of what the animal is (randomly) doing.
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BootCamp> nosetests -vv animals\_2.py

file: animals\_2.py

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    noct_behaves = Animal('owl').dothings(night_hours)
    for behave in noct_behaves:
        assert behave != 'sleep'
```

```
BootCamp> nosetests -vv animals_2.py
```

```
animals_2.test_moves ... ok
animals_2.test_speaks ... ok
Test that the animal does the same number of things as the number of
hour-times given. ... ERROR
```

file: animals\_2.py

# Test-Driven Development

## Additional requirements:

- Want an Animal method which takes a list of times (hours between 0 and 24) and returns a list of what the animal is (randomly) doing.
- Beyond hours 0 to 24:  
move() == ""
- Also an owl's move()='sleep' during daytime

```
from random import random
.....
def test_dothings_list():
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    night_hours = [0.1, 3.3, 23.9]
    noct_behaves = Animal('owl').dothings(night_hours)
    for behave in noct_behaves:
        assert behave != 'sleep'
```

```
BootCamp> nosetests -vv animals_2.py
```

```
animals_2.test_moves ... ok
animals_2.test_speaks ... ok
Test that the animal does the same number of things as the number of
hour-times given. ... ERROR
animals_2.test_dothings_with_beyond_times ... ERROR
Test that an owl is awake at night. ... ERROR
=====
...
AttributeError: Animal instance has no attribute 'dothings'
...
-----
Ran 5 tests in 0.006s
FAILED (errors=3)
```

file: animals\_2.py

# Test-Driven Development

## Additional requirements:

- Want an Animal method which takes a list of times (hours between 0 and 24) and returns a list of what the animal is (randomly) doing.
- Beyond hours 0 to 24:  
move() == ""
- Also an owl's move()='sleep' during daytime

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from random import random
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    night_hours = [0.1, 3.3, 23.9]
    noct_behaves = Animal('owl').dothings(night_hours)
    for behave in noct_behaves:
        assert behave != 'sleep'
```

```
BootCamp> nosetests -vv animals_2.py
```

```
animals_2.test_moves ... ok
animals_2.test_speaks ... ok
Test that the animal does the same number of things as the number of
hour-times given. ... ERROR
animals_2.test_dothings_with_beyond_times ... ERROR
Test that an owl is awake at night. ... ERROR
=====
...
AttributeError: Animal instance has no attribute 'dothings'
...
-----
Ran 5 tests in 0.006s
FAILED (errors=3)
```

file: animals\_2.py

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

file: animals\_3.py

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

```
.....  
def dothings(self, times):  
    out_behaves = []  
    for t in times:  
        if (t < 0) or (t > 24):  
            out_behaves.append('')  
        elif ((self.name == 'owl') and (t > 6.0) and (t < 20.00)):  
            out_behaves.append('sleep')  
        else: out_behaves.append(self.animal_defs[self.name]['move'])  
    return out_behaves  
.....
```

file: animals\_3.py

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

```
.....  
def dothings(self, times):  
    out_behaves = []  
    for t in times:  
        if (t < 0) or (t > 24):  
            out_behaves.append('')  
        elif ((self.name == 'owl') and (t > 6.0) and (t < 20.00)):  
            out_behaves.append('sleep')  
        else: out_behaves.append(self.animal_defs[self.name]['move'])  
    return out_behaves  
.....
```

```
BootCamp> nosetests -vv animals_3.py
```

file: animals\_3.py

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

```
.....  
def dothings(self, times):  
    out_behaves = []  
    for t in times:  
        if (t < 0) or (t > 24):  
            out_behaves.append('')  
        elif ((self.name == 'owl') and (t > 6.0) and (t < 20.00)):  
            out_behaves.append('sleep')  
        else: out_behaves.append(self.animal_defs[self.name]['move'])  
    return out_behaves  
.....
```

```
BootCamp> nosetests -vv animals_3.py
```

```
animals_3.test_moves ... ok  
animals_3.test_speaks ... ok  
Test that the animal does the same number of things as the number of  
hour-times given. ... ok
```

file: animals\_3.py

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

```
.....
def dothings(self, times):
    out_behaves = []
    for t in times:
        if (t < 0) or (t > 24):
            out_behaves.append('')
        elif ((self.name == 'owl') and (t > 6.0) and (t < 20.00)):
            out_behaves.append('sleep')
        else: out_behaves.append(self.animal_defs[self.name]['move'])
    return out_behaves
.....
```

```
BootCamp> nosetests -vv animals_3.py
```

```
animals_3.test_moves ... ok
animals_3.test_speaks ... ok
Test that the animal does the same number of things as the number of
hour-times given. ... ok
animals_3.test_dothings_with_beyond_times ... ok
```

file: animals\_3.py

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

```
.....
def dothings(self, times):
    out_behaves = []
    for t in times:
        if (t < 0) or (t > 24):
            out_behaves.append('')
        elif ((self.name == 'owl') and (t > 6.0) and (t < 20.00)):
            out_behaves.append('sleep')
        else: out_behaves.append(self.animal_defs[self.name]['move'])
    return out_behaves
.....
```

```
BootCamp> nosetests -vv animals_3.py
```

```
animals_3.test_moves ... ok
animals_3.test_speaks ... ok
Test that the animal does the same number of things as the number of
hour-times given. ... ok
animals_3.test_dothings_with_beyond_times ... ok
Test that an owl is awake at night. ... ok
```

file: animals\_3.py

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

```
.....
def dothings(self, times):
    out_behaves = []
    for t in times:
        if (t < 0) or (t > 24):
            out_behaves.append('')
        elif ((self.name == 'owl') and (t > 6.0) and (t < 20.00)):
            out_behaves.append('sleep')
        else: out_behaves.append(self.animal_defs[self.name]['move'])
    return out_behaves
.....
```

```
BootCamp> nosetests -vv animals_3.py
```

```
animals_3.test_moves ... ok
animals_3.test_speaks ... ok
Test that the animal does the same number of things as the number of
hour-times given. ... ok
animals_3.test_dothings_with_beyond_times ... ok
Test that an owl is awake at night. ... ok
```

file: animals\_3.py

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

```
.....  
def dothings(self, times):  
    out_behaves = []  
    for t in times:  
        if (t < 0) or (t > 24):  
            out_behaves.append('')  
        elif ((self.name == 'owl') and (t > 6.0) and (t < 20.00)):  
            out_behaves.append('sleep')  
        else: out_behaves.append(self.animal_defs[self.name]['move'])  
    return out_behaves  
.....
```

```
BootCamp> nosetests -vv animals_3.py
```

```
animals_3.test_moves ... ok  
animals_3.test_speaks ... ok  
Test that the animal does the same number of things as the number of  
hour-times given. ... ok  
animals_3.test_dothings_with_beyond_times ... ok  
Test that an owl is awake at night. ... ok
```

file: animals\_3.py

```
Ran 5 tests in 0.006s
```

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

```
.....
def dothings(self, times):
    out_behaves = []
    for t in times:
        if (t < 0) or (t > 24):
            out_behaves.append('')
        elif ((self.name == 'owl') and (t > 6.0) and (t < 20.00)):
            out_behaves.append('sleep')
        else: out_behaves.append(self.animal_defs[self.name]['move'])
    return out_behaves
.....
```

```
BootCamp> nosetests -vv animals_3.py
```

```
animals_3.test_moves ... ok
animals_3.test_speaks ... ok
Test that the animal does the same number of things as the number of
hour-times given. ... ok
animals_3.test_dothings_with_beyond_times ... ok
Test that an owl is awake at night. ... ok
```

file: animals\_3.py

```
Ran 5 tests in 0.006s
```

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

```
.....  
def dothings(self, times):  
    out_behaves = []  
    for t in times:  
        if (t < 0) or (t > 24):  
            out_behaves.append('')  
        elif ((self.name == 'owl') and (t > 6.0) and (t < 20.00)):  
            out_behaves.append('sleep')  
        else: out_behaves.append(self.animal_defs[self.name]['move'])  
    return out_behaves  
.....
```

```
BootCamp> nosetests -vv animals_3.py
```

```
animals_3.test_moves ... ok  
animals_3.test_speaks ... ok  
Test that the animal does the same number of things as the number of  
hour-times given. ... ok  
animals_3.test_dothings_with_beyond_times ... ok  
Test that an owl is awake at night. ... ok
```

file: animals\_3.py

```
Ran 5 tests in 0.006s
```

```
OK BootCamp>
```

# Test-Driven Development

- We've added functionality to the Animal class which meets our requirements
- Run nosetests

```
.....  
def dothings(self, times):  
    out_behaves = []  
    for t in times:  
        if (t < 0) or (t > 24):  
            out_behaves.append('')  
        elif ((self.name == 'owl') and (t > 6.0) and (t < 20.00)):  
            out_behaves.append('sleep')  
        else: out_behaves.append(self.animal_defs[self.name]['move'])  
    return out_behaves  
.....
```

```
BootCamp> nosetests -vv animals_3.py
```

```
animals_3.test_moves ... ok  
animals_3.test_speaks ... ok  
Test that the animal does the same number of things as the number of  
hour-times given. ... ok  
animals_3.test_dothings_with_beyond_times ... ok  
Test that an owl is awake at night. ... ok
```

file: animals\_3.py

```
Ran 5 tests in 0.006s
```

```
OK BootCamp>
```

# PDB: The Python Debugger

- Even with using testing, logging, asserts:
  - some bugs require a more hands-on approach
- PDB:
  - Allows interactive access to variables
  - Understands python commands
  - Has additional debugging commands
- Many ways to use PDB:
  - Interactively run a program, line by line
  - Invoke PDB at a specific line
  - Invoke PDB on a variable condition
  - Invoke PDB on a Python Traceback
  - ...

# PDB: Basic Commands

*Where is my pdb.py?*

```
>>> import pdb
>>> help(pdb)
...
FILE
/usr/lib/python2.7/pdb.py
...
>>> print pdb.__file__
'/usr/lib/python2.7/pdb.py'
```

# PDB: Basic Commands

*Where is my pdb.py?*

```
>>> import pdb
>>> help(pdb)
...
FILE
/usr/lib/python2.7/pdb.py
...
>>> print pdb.__file__
'/usr/lib/python2.7/pdb.py'
```

```
BootCamp> python /usr/lib/python2.5/pdb.py nose_example1.py
```

# PDB: Basic Commands

*Where is my pdb.py?*

```
>>> import pdb
>>> help(pdb)
...
FILE
/usr/lib/python2.7/pdb.py
...
>>> print pdb.__file__
'/usr/lib/python2.7/pdb.py'
```

```
BootCamp> python /usr/lib/python2.5/pdb.py nose_example1.py
```

```
> /home/training/src/bootdemo/example1/nose_example1.py(2)<module>()
-> """
(Pdb) help
```

# PDB: Basic Commands

**Where is my pdb.py?**

```
>>> import pdb
>>> help(pdb)
...
FILE
/usr/lib/python2.7/pdb.py
...
>>> print pdb.__file__
'/usr/lib/python2.7/pdb.py'
```

```
BootCamp> python /usr/lib/python2.5/pdb.py nose_example1.py
```

```
> /home/training/src/bootdemo/example1/nose_example1.py(2)<module>()
-> """
(Pdb) help
```

Documented commands (type help <topic>):

```
=====
EOF      break   commands   debug    h        l        pp        s        up
a        bt       condition  disable  help     list     q        step     w
alias   c        cont      down    ignore   n       quit    tbreak   whatis
args    cl      continue  enable   j       next    r        u        where
b      clear   d          exit    jump    p       return  unalias
```

# PDB: Basic Commands

**Where is my `pdb.py`?**

```
>>> import pdb
>>> help(pdb)
...
FILE
/usr/lib/python2.7/pdb.py
...
>>> print pdb.__file__
'/usr/lib/python2.7/pdb.py'
```

```
BootCamp> python /usr/lib/python2.5/pdb.py nose_example1.py
```

```
> /home/training/src/bootdemo/example1/nose_example1.py(2)<module>()
-> """
(Pdb) help
```

Documented commands (type help <topic>):

```
=====
EOF    break   commands   debug    h      l      pp      s      up
a      bt      condition  disable  help    list   q       step   w
alias  c       cont      down    ignore  n      quit   tbreak whatis
args   cl      continue enable   j      next   r      u      where
b      clear   d          exit    jump   p      return unalias
```

Miscellaneous help topics:

```
=====
exec   pdb
```

# PDB: Basic Commands

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF      break   commands   debug    h        l        pp       s        up
a        bt      condition  disable   help     list     q        step    w
alias    c       cont      down     ignore   n       quit    tbreak  whatis
args    cl      continue  enable   j       next    r       return  u
b        clear   d          exit     jump    p       return  unalias

```

# PDB: Basic Commands

Documented commands (type help <topic>):

```
EOF      break   commands   debug    h        l        pp       s        up
a        bt      condition  disable  help     list    q        step    w
alias   c       cont      down    ignore   n       quit   tbreak  whatis
args   cl      continue  enable   j       next   r        u       where
b        clear   d         exit    jump    p       return unalias
```

(Pdb) list

```
1      """ Nose Example 1
2 -> """
3
4 class Transmogrifier:
5     """ An important class
6 """
7     def transmogrify(self, person):
8         """ Transmogrify someone
9 """
10        transmog = {'calvin':'tiger',
11                           'hobbes':'chicken'}
```

(Pdb)

# PDB: Basic Commands

Documented commands (type help <topic>):

```
EOF      break   commands   debug    h       l       pp      s       up
a        bt      condition  disable  help    list    q      step   w
alias   c       cont      down    ignore  n      quit   tbreak whatis
args    cl      continue  enable   j      next   r      u      where
b        clear   d         exit    jump   p      return unalias
```

```
(Pdb) list
 1      """ Nose Example 1
 2  -> """
 3
 4  class Transmogrifier:
 5      """ An important class
 6      """
 7  def transmogrify(self, person):
 8      """ Transmogrify someone
 9      """
10     transmog = {'calvin':'tiger',
11                  'hobbes':'chicken'}
(Pdb)
```

# PDB: Basic Commands

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help    list   q      step    w
alias c      cont       down    ignore  n      quit   tbreak whatis
args cl     continue  enable   j      next   r      u      where
b    clear  d          exit    jump   p      return unalias

(Pdb) continue
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
calvin -> ZAP! -> tiger
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down   ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit   jump   p      return unalias
```

```
Traceback (most recent call last):
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help    list   q      step   w
alias c      cont       down    ignore  n      quit   tbreak whatis
args cl     continue  enable   j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
File "/Users/jzuhone/anaconda/lib/python2.7/pdb.py", line 1314, in main
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help    list   q      step    w
alias c      cont       down    ignore  n      quit   tbreak whatis
args cl     continue  enable   j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
pdb._runscript(mainpyfile)
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help    list   q      step    w
alias c      cont       down    ignore  n      quit   tbreak  whatis
args cl     continue  enable   j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
File "/Users/jzuhone/anaconda/lib/python2.7/pdb.py", line 1233, in _runscript
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable   j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
self.run(statement)
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont      down    ignore n      quit   tbreak whatis
args cl     continue enable  j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
File "/Users/jzuhone/anaconda/lib/python2.7/bdb.py", line 400, in run
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
exec cmd in globals, locals
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
File "<string>", line 1, in <module>
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help    list   q      step    w
alias c      cont       down    ignore  n      quit   tbreak whatis
args cl     continue  enable   j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
File "nose_example1.py", line 2, in <module>
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit    jump   p      return unalias

```

```
"""
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down   ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit   jump   p      return unalias
```

```
File "nose_example1.py", line 25, in main
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable   j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
print p, ' -> ZAP! ->', TM.transmogrify(p)
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable   j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
File "nose_example1.py", line 12, in transmogrify
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit   jump   p      return unalias
```

```
new_person = transmog[person]
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable   j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
KeyError: 'Hobbes'
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down   ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit   jump   p      return unalias
```

```
Hobbes -> ZAP!  -> Uncaught exception. Entering post mortem debugging
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit    jump   p      return unalias
```

```
Running 'cont' or 'step' will restart the program
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down   ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit   jump   p      return unalias
```

```
> /Users/jzuhone/Source/python-bootcamp/DataFiles_and_Notebooks/12_Testing/example1/
nose_example1.py(12)transmogrify()
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help   list   q      step   w
alias c      cont       down    ignore n      quit   tbreak whatis
args cl     continue  enable  j      next   r      u      where
b    clear  d          exit   jump   p      return unalias
```

```
-> new_person = transmog[person]
(Pdb)
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
=====
EOF  break  commands  debug   h      l      pp      s      up
a    bt     condition disable  help    list   q      step    w
alias c     cont      down    ignore  n      quit   tbreak  whatis
args cl    continue  enable  j      next   r      u      where
b    clear  d        exit    jump   p      return unalias
```

```
-> new_person = transmog[person]
(Pdb)
```

# PDB: Basic Commands

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF      break   commands   debug    h       l       pp       s       up
a        bt      condition  disable  help    list    q       step    w
alias    c       cont      down    ignore  n       quit   tbreak whatis
args    cl      continue enable  j       next   r       return where
b        clear   d         exit    jump   p       return unalias
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF      break   commands   debug    h       l       pp       s       up
a        bt      condition  disable  help    list    q       step    w
alias    c       cont      down    ignore  n       quit   tbreak whatis
args    cl      continue enable  j       next   r       u       where
b        clear   d         exit    jump   p       return unalias
```

```
(Pdb) list
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
```

EOF	break	commands	debug	h	l	pp	s	up
a	bt	condition	disable	help	list	q	step	w
alias	c	cont	down	ignore	n	quit	tbreak	whatis
args	cl	continue	enable	j	next	r	u	where
b	clear	d	exit	jump	p	return	unalias	

```
7     def transmogrify(self, person):
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF    break   commands   debug    h      l      pp      s      up
a      bt      condition  disable  help   list   q      step   w
alias  c       cont      down    ignore  n      quit   tbreak whatis
args   cl      continue enable   j      next   r      return where
b      clear   d        exit    jump   p      return unalias
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF      break   commands   debug    h       l       pp       s       up
a        bt      condition  disable  help    list    q       step    w
alias    c       cont      down    ignore  n       quit   tbreak whatis
args    cl      continue enable  j       next   r       u       where
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```

```
10     transmog = {'calvin':'tiger',
```

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```

```
12  ->      new_person = transmog[person]
```

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b        clear   d         exit    jump   p       return unalias
```

```
16 def test_transmogrify():
```

# PDB: Basic Commands

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Documented commands (type help <topic>):
```

```
=====
EOF      break   commands   debug    h       l       pp       s       up
a        bt      condition  disable  help    list    q       step    w
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args    cl      continue enable  j       next   r       u       where
b        clear   d         exit    jump   p       return unalias
```

```
(Pdb) print person
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF      break   commands   debug    h       l       pp       s       up
a        bt      condition  disable  help    list    q       step    w
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```

Hobbes

# PDB: Basic Commands

```
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```

```
=====
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a        bt      condition  disable  help    list    q       step    w
alias    c       cont      down    ignore  n       quit   tbreak whatis
args    cl      continue enable  j       next   r       return where
b        clear   d         exit    jump   p       return unalias
```

```
(Pdb) print transmog.keys()
```

# PDB: Basic Commands

```
Documented commands (type help <topic>):
```

```
=====
EOF      break   commands   debug    h       l       pp       s       up
a        bt      condition  disable  help    list    q       step    w
alias    c       cont      down    ignore  n       quit   tbreak whatis
args    cl      continue enable  j       next   r       u       where
b        clear   d         exit    jump   p       return unalias
```

```
['calvin', 'hobbes']
```

# PDB: Basic Commands

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```

```
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EOF      break   commands   debug    h       l       pp       s       up
a        bt      condition  disable  help    list    q       step    w
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Documented commands (type help <topic>):
```

```
=====
```

EOF	break	commands	debug	h	l	pp	s	up
a	bt	condition	disable	help	list	q	step	w
alias	c	cont	down	ignore	n	quit	tbreak	whatis
args	cl	continue	enable	j	next	r	u	where
b	clear	d	exit	jump	p	return	unalias	

**nosetests --all-modules --pdb**

allows pdb to be used to look at variables,  
via nose failure of a test

